OUT OF THIS WORLD HANDLING

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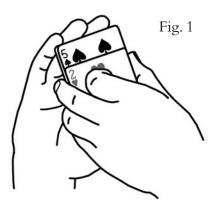
ave the deck secretly separated into red and black cards. With the deck facing you, remove a red King and a black King and place these face up onto table, one on each side.

Hold deck face up and split the deck for a Faro Shuffle, of course you split at the center; thus one half is red cards and the other half is black. Assume the right hand has the reds and the left hand has the blacks. Do a Faro In-Shuffle; thus the face red card goes under the face black card.

Push the woven halves into each other for about half their length. Now the right hand comes over the cards to start pushing them in

at their ends. When about half an inch or so is still left projecting, the left hand tilts upwards. Figure 1, shows an exposed view, while the spectators will see the backs of the cards.

In Figure 1, the right hand is still above the deck and pressing lightly down on each end. With the right forefinger, press firmly on the top

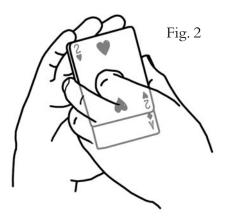


of the deck, then move the whole deck downwards; however, the curled left first finger, which is against the back injogged card, as in Figure 1, presses in against this card so that, while the whole deck moves downwards, this card travels upwards, thus meeting the front end of the deck. This creates the illusion of the cards being pushed flush. This move is similar to the Triumph routine, but in the hands rather than on the table.

This is seen in Figure 2.

The situation of the cards is now with the reds in-jogged and the blacks out-jogged. The left hand has also turned palm downwards and the cards are in a sort of glide position.

The left hand, around sides of deck, effectively conceals the injogged section; however, the left thumb and second finger should



be up far enough to cover the sides of the front end at the point of mesh.

Ask the spectator to name a small number, suppose he calls, "five." From the bottom of the deck, the right fingers remove five cards, one at a time. This is done at the front end, and of course these are the out-jogged black cards which are dealt face down in front of the black King. Now remove the same number, five, from bottom of the deck, to be placed in front of the red King, but these come from the in-jogged red cards. For this, the right fingers move in a little deeper, but this is not noticed.

After the above, you are all set to repeat with a second number, each time dealing two packets of the same number. Continue until you have about a dozen cards left. At this point, the left hand starts to turn palm up as the right hand moves to meet it. Your right hand comes over the packet and quickly squeezes on the ends of the cards causing the remaining cards to go flush. Immediately, the packet is either spread between both of your hands or ribbon spread, with the right hand, onto table. Point out the mixture of cards by saying, "This is what we worked with."

To conclude, have the spectators turn over the cards below each indicator. They will be surprised to find them all of one color beneath each proper indicator. You can eliminate the indicators entirely if you feel this may tip off the eventual climax.

If you can do a perfect Table Faro Riffle Shuffle, then you can use the Vernon Triumph handling to get the required Incomplete Faro necessary for the effect. In this, the left hand is already in position and covering the in-jogged cards.

Experience with the handling and dealing from the bottom, at front end, will teach you to be sure and avoid touching an out-jogged card while taking the in-jogged card. Also, a slight downward tilt to the left hand will avoid spectators seeing that the front end is not completely meshed, although actually this fact is not as apparent from the front end as it is at the sides. Therefore, be sure the left thumb and fingers hide this fact; yet at same time be sure they do not impede the dealing of the cards.

Note: Using an idea of Laurie Ireland's, I have developed the mechanics used in Figures 1 and 2 into a false shuffle done in the hands.
